Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 3257-31853 Effective October 1, 2003 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE -(Column 1) (Column 2) SMALL ENTITY OR **TOTAL CLAIMS** 0 RATE FEE RATE FEE FOR NUMBER EXTRA **BASIC FEE** 385.00 BASIC FEE 770.00 NUMBER FILED OR TOTAL CHARGEABLE CLAIMS உ⊘minus 20= X\$ 9= X\$18=OR INDEPENDENT CLAIMS minus 3 = 0 X43 =X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145 =+290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 38) TOTAL OR TOTAL CLAIMS AS AMENDED - PART II **OTHER THAN** SMALL ENTITY OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA FEE** FEE **AMENDMENT** PAID FOR Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AMENDMENT **PREVIOUSLY** AFTER **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT AMENDMENT** RATE TIONAL RATE **AFTER PREVIOUSLY** TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR * If the entry in column 1 is less than the ntry in column 2, write "0" in column 3. TOTAL TOTAL ** If th "Highest Number Previously Paid For" IN THIS SPACE is less than 20, nter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." OR ADDIT. FEE ADDIT. FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.